

FAA

The 3rd International Symposium on Facial Analysis and Animation

21st of September, 2012
Vienna, Austria



08:30	REGISTRATION OPENS
09:15	INTRODUCTION
09:30	KEYNOTE: PERFORMANCE-DRIVEN FACIAL ANIMATION Mark Pauly (École Polytechnique Fédérale de Lausanne (EPFL), Switzerland)
10:15	High-performance face tracking Nenad Markuš, Miroslav Frljak, Igor Pandžic' (FER), Jörgen Ahlberg, Robert Forchheimer (ISY)
10:40	COFFEE BREAK
11:05	KEYNOTE: FACIAL ANIMATION FOR INTERACTIVE SERVICES Jörn Ostermann (Leibniz Universität Hannover, Laboratory for Information Technology)
11:50	Using multimodal speech production data to evaluate articulatory animation for audiovisual speech synthesis Ingmar Steiner (University College Dublin, Trinity College Dublin), Korin Richmond (University of Edinburgh), Slim Ouni (Université de Lorraine, LORIA)
12:15	High-fidelity facial performance capture with non-sequential temporal alignment Martin Klaudiny, Adrian Hilton (University of Surrey)
12:40	LUNCH
13:10	POSTER SESSION <ul style="list-style-type: none">→ A simulation for the creation of soft-looking facial expressions Helmut Hlavacs, Leon Beutl (University of Vienna)→ Realistic eye model for Embodied Conversational Agents Guillaume Gibert (Inserm), Catherine J. Stevens (University of Western Sydney)→ Seeing Through the Face - A Morphological Approach in Physical Anthropology Tobias Paul, Fred Bookstein, Gerhard Weber (University of Vienna)→ Effects of Humanness of Virtual Agents on Impression Formation Eva Krumhuber, Arvid Kappas (Jacobs University Bremen), Marc Hall, John Hodgson (University of Sunderland)→ Talking heads on mobile devices Fabio Sorrentino, Riccardo Scateni (University of Cagliari)→ Perception of Animacy in Caucasian and Indian Faces Aleksandra Swiderska, Eva Krumhuber, Arvid Kappas (Jacobs University Bremen)→ The Dynamic Nature of Emotional Expressions – Different dynamics are rated differently Alexandra Muehlhauser, Karl Grammer, Elisabeth Oberzaucher (University of Vienna)→ ViSAC: Acoustic-Visual Speech Synthesis: The system and its evaluation Utpala Musti, Caroline Lavecchia, Vincent Colotte, Slim Ouni, Brigitte Wrobel-Dautcourt, Marie-Odile Berger (Université de Lorraine, LORIA)→ Developing design guidelines for characters from analyzing empirical studies on the uncanny valley Eduard Zell, Mario Botsch (Bielefeld University)→ Towards interactive conversational talking heads Paula D. Paro Costa (University of Campinas), José Mario De Martino (Center of Information Technology Renato Archer), Maria de Fátima de Gouveia (University of Campinas)→ Estimation of FAPs and intensities of AUs based on real-time face tracking Bingqing Qu, Sathish Pammi, Radoslaw Niewiadomski, Gérard Chollet (Télécom ParisTech)

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- 14:40 KEYNOTE: PASSIVE SPATIO-TEMPORAL 3D GEOMETRY RECONSTRUCTION OF HUMAN FACES AT VERY HIGH FIDELITY**
Thabo Beeler (Disney Research Zurich)
- 15:25 Vocal and Facial Trustworthiness of Talking Heads**
Andrew J. Aubrey (Cardiff University), Elena Tsankova, Eva G. Krumhuber, Guido Moellerling, Arvid Kappas (Jacobs University Bremen), Antony S.R. Manstead, David Marshall, Paul L. Rosin (Cardiff University)
- 15:50 COFFEE**
- 16:15 Real-time Video-Based Character Animation**
Martin de La Gorce, Salil Deena, Mike Rogers, Kevin Walker (Image Metrics, Manchester, UK)
- 16:40 Interactive, Musculoskeletal Model for Animating Virtual Faces**
Marco Fratarcangeli (Sapienza University of Rome)
- 17:05 HapFACS 1.0: Software/API For Generating FACS-Based Facial Expressions**
Reza Amini, Ugan Yasavur, Christine Lisetti (Florida International University)
- 17:30 CLOSING**

LIVE INDUSTRY DEMOS

Image Metrics: Computer-vision technology for performance-driven facial animation

Dimensional Imaging: High-resolution 4D facial capture system